



The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)

Stephen E. Tabachnick

[Download now](#)

[Click here](#) if your download doesn't start automatically

The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)

Stephen E. Tabachnick

The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) Stephen E. Tabachnick

Many Jewish artists and writers contributed to the creation of popular comics and graphic novels, and in *The Quest for Jewish Belief and Identity in the Graphic Novel*, Stephen E. Tabachnick takes readers on an engaging tour of graphic novels that explore themes of Jewish identity and belief.

The creators of Superman (Jerry Siegel and Joe Shuster), Batman (Bob Kane and Bill Finger), and the Marvel superheroes (Stan Lee and Jack Kirby), were Jewish, as was the founding editor of *Mad* magazine (Harvey Kurtzman). They often adapted Jewish folktales (like the Golem) or religious stories (such as the origin of Moses) for their comics, depicting characters wrestling with supernatural people and events. Likewise, some of the most significant graphic novels by Jews or about Jewish subject matter deal with questions of religious belief and Jewish identity. Their characters wrestle with belief—or nonbelief—in God, as well as with their own relationship to the Jews, the historical role of the Jewish people, the politics of Israel, and other issues related to Jewish identity.

In *The Quest for Jewish Belief and Identity in the Graphic Novel*, Stephen E. Tabachnick delves into the vivid kaleidoscope of Jewish beliefs and identities, ranging from Orthodox belief to complete atheism, and a spectrum of feelings about identification with other Jews. He explores graphic novels at the highest echelon of the genre by more than thirty artists and writers, among them Harvey Pekar (*American Splendor*), Will Eisner (*A Contract with God*), Joann Sfar (*The Rabbi's Cat*), Miriam Katin (*We Are On Our Own*), Art Spiegelman (*Maus*), J. T. Waldman (*Megillat Esther*), Aline Kominsky Crumb (*Need More Love*), James Sturm (*The Golem's Mighty Swing*), Leela Corman (*Unterzakhn*), Ari Folman and David Polonsky (*Waltz with Bashir*), David Mairowitz and Robert Crumb's biography of Kafka, and many more. He also examines the work of a select few non-Jewish artists, such as Robert Crumb and Basil Wolverton, both of whom have created graphic adaptations of parts of the Hebrew Bible.

Among the topics he discusses are graphic novel adaptations of the Bible; the Holocaust graphic novel; graphic novels about the Jews in Eastern and Western Europe and Africa, and the American Jewish immigrant experience; graphic novels about the lives of Jewish women; the Israel-centered graphic novel; and the Orthodox graphic novel. The book concludes with an extensive bibliography.

No study of Jewish literature and art today can be complete without a survey of the graphic novel, and scholars, students, and graphic novel fans alike will delight in Tabachnick's guide to this world of thought, sensibility, and artfulness.

 [Download The Quest for Jewish Belief and Identity in the Gr ...pdf](#)

 [Read Online The Quest for Jewish Belief and Identity in the ...pdf](#)

Download and Read Free Online The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) Stephen E. Tabachnick

From reader reviews:

Christy Brodersen:

The actual book *The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)* will bring someone to the new experience of reading the book. The author style to spell out the idea is very unique. In the event you try to find new book you just read, this book very acceptable to you. The book *The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)* is much recommended to you to study. You can also get the e-book through the official web site, so you can quickly to read the book.

Daria Gertz:

The publication entitled *The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)* is the book that recommended to you to study. You can see the quality of the guide content that will be shown to an individual. The language that article author use to explained their ideas are easily to understand. The article writer was did a lot of research when write the book, therefore the information that they share for your requirements is absolutely accurate. You also could possibly get the e-book of *The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)* from the publisher to make you a lot more enjoy free time.

Byron Angle:

A lot of people always spent their particular free time to vacation or perhaps go to the outside with them friends and family or their friend. Are you aware? Many a lot of people spent they free time just watching TV, or perhaps playing video games all day long. If you need to try to find a new activity that is look different you can read a book. It is really fun for you. If you enjoy the book that you read you can spent the entire day to reading a publication. The book *The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)* it doesn't matter what good to read. There are a lot of those who recommended this book. These were enjoying reading this book. In the event you did not have enough space to deliver this book you can buy the e-book. You can more very easily to read this book through your smart phone. The price is not too costly but this book provides high quality.

Steven Perez:

As we know that book is essential thing to add our expertise for everything. By a reserve we can know everything we wish. A book is a group of written, printed, illustrated or even blank sheet. Every year had been exactly added. This reserve *The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture)* was filled concerning science. Spend your spare time to add your knowledge about your science competence. Some people has distinct feel when they reading any book. If you know how big benefit of a book, you can feel enjoy to read a e-book. In the modern era like at this point, many ways to get book that you just wanted.

Download and Read Online The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) Stephen E. Tabachnick #X59BE0JVTAZ

Read The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) by Stephen E. Tabachnick for online ebook

The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) by Stephen E. Tabachnick Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) by Stephen E. Tabachnick books to read online.

Online The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) by Stephen E. Tabachnick ebook PDF download

The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) by Stephen E. Tabachnick Doc

The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) by Stephen E. Tabachnick Mobipocket

The Quest for Jewish Belief and Identity in the Graphic Novel (Jews and Judaism: History and Culture) by Stephen E. Tabachnick EPub